**Kenneth Werner**

Phone: 808-278-7317

LinkedIn: https://www.linkedin.com/in/kenny-werner-20b8a91b7/

Itch.io: https://ahiddendev.itch.io/

GitHub: https://github.com/AustinJacobz

Artstation: https://www.artstation.com/austinjacob

Location: El Paso, Hawaii

A Solo Game Developer looking to bring skills and experience learned from game development and to build experience in Front/Back-end work.

**Skillset**

**Programming Languages:** C#, Python, Lua, JSON, JavaScript, C++, HTML, CSS, MySQL

**Information technology:** SSH, Linux/Windows Server Environments, Office Suite, Windows RDC, Data recovery, General Troubleshooting

**GameEngines:** Notepad, UnrealEngine 4, UnrealEngine 5, Unity3D, Roblox,

**Misc.:** Blender, 3D Printing and Modeling, Adobe Suite, Google Suite,

**\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_**

**Projects**

## **Untitled Mobile Game** **—*Google Play Store***

Created Modular JSON systems from the ground up meant to be customizable for easy feature creation and data storage. Built Player interactable shops and Ad Integration.

## **HIDDEN— *Itch.io*** *Scored 2nd in Participating GameJam*

Created state-machines, Networked Data Delivery, Customization features, and Client Lobby systems from the ground up using UnrealEngine4

**\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_**

**Work Experience**

## Freelance Slack Chatbot Creator, **Remote — *Development and R&D***

### **September 2019**

### Created a Slack Chatbot that would parse data from client’s requested Excel File.

## FacePainting in paradise, **Honolulu, HI— *Entertainment Specialist***

### **Early 2016 - 2022**

Job required people skills, and handling client requests on a weekly basis with revisions regularly needed.

General IT Services and Consulting.

## AsylumCentral Servers, **Remote** **— *Administrator***

### **September 2014 - February  2016**

Helped manage and handle clients in a forum and virtual environment.

Created Administration Tools in Lua.

**\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_**

**Education**

## StraighterLine Edu, **Online**

### **September 2019 - April 2021**

Cultural Anthropology, United States History, Biology 101, Chemistry, General Physics, Information Technology, College Algebra, Algebra 101.

## Homeschooled

### **September 2005 - April 2017**